

# Lesson Plan

## Year 10 | Session 6 'Decision-making investment game'

### Learning objectives

Apply knowledge from previous lessons to plan an educational and career path

#### Resources needed for the lesson [worksheets, print-outs etc]

- Year 10 | Session 6 | Decision-making information booklet (1 per pair)
- Year 10 | Session 6 | Decision-making worksheet booklet (1 per person)
- Calculators

Activity	Description	Timing
<b>LO 1 Apply knowledge from the previous lessons to plan an educational and career path</b>		
<b>Introduction</b>	Introduce the activity and allow students to have a quick look at their booklets. Students will have a booklet one between 2 and a worksheet each	<b>5 mins</b>
<b>Stage 1: Personality types</b>	Students read about a range of personality types using the RIASEC method, noting down which apply to them in Tables A to F. They then add up their points to understand their personality type better.	<b>5 mins</b>
<b>Stage 2: Rules of the game</b>	Take 5 minutes to read through the rules of the game as a class. Students then have a couple of minutes to look through the information booklets.	<b>5 mins</b>
<b>Stage 3: Worked example</b>	As a class walk through David's career path, noting down where and how points are added	<b>5 mins</b>
<b>Stage 4</b>	Students take the majority of the lesson to map out their ideal career routes (or explore career routes) using the information and inputting points and salaries into the 'Decision-making table'	<b>25 mins</b>
<b>Stage 5</b>	Students reflect on their learnings.	<b>5 mins</b>